**Status Report**

**Worked Completed:**

Finished AI sound detection 5/6.b

Finished Knocking Out AI 2.e

Finished Player Crouching 1.c

Started work on pausing 2.h

**Work Planned (Next week):**

Start on lock picking 2.c.i

Finish working on pausing game 2.h

Start working on Main menu 8.a

Start on in-game menu 8.b

Start Design on Tutorial Level 7

**Issues:**

N/A